

Drone General Manger (GM) Responsibilities Description

A General Manager (GM) in the Fenworks program is responsible for managing their drone program at their school and to act as the point of contact for the school they are representing. Listed below are the expectations for the General Manager.

Drone General Manager Responsibilities:

- Recruit students for the Drone Racing Program
- Manage and register students on the Fenworks League Platform.
 - Follow Fenworks' onboarding and guides to ensure your school, students, and teams are correctly registered
- Ensure students have paid their activity fee.
- Manage the purchased Velocidrone Simulator accounts.
- Make sure students are correctly submitting their race times each week.
- Manage the drone equipment your school purchased.
- Manage any after school practices with your drone program
 - Managing the time students use the physical drone equipment
 - Manage the time students practice on the drone simulator.
 - Make sure any computers that will be utilized have Velocidrone installed and a purchased account ready to be used.
 - Work with your school's IT department to make sure all websites needed are unblocked.
- Work with and respond to any Fenworks admin outreach.

Time Commitment: TBD by each school.

Fenworks' recommendation is 2-3 hours of practice a week and 1 hour of competition each week