

2023 - 2024

FENWORKS

Esports Student Handbook



LEAD THE PACK

Student Esports Handbook 2023 - 2024

Student Checklist

Students entering the Fenworks program can ensure they are prepared for the start of the season by following the checklist provided:

- ☐ I am at least 13 years of age or obtained parental approval to participate and operate software that has an age requirement
- ☐ I attended an in-school meeting with my school organization's General Manager (GM), discussing the Fenworks program
- ☐ I informed my GM that I was interested and registered for the program by providing them with the following information:
 - First and Last Name
 - School email address
 - Discord Tag
 - Game title(s) competing in
 - Team(s) you intend to join
 - Adult Unisex T-shirt Size
- ☐ My parent/guardian has signed the parental waiver that can be found [here](#).
- ☐ I have paid my school activity fee or (if applicable) have had this fee paid on my behalf
- ☐ I have a Discord account created or I have created a new Discord account (not my main account) that is appropriately named and will be used for the Fenworks program. I also have received my invitation to the Fenworks Discord server from my GM and joined it
- ☐ I have accepted the Fenworks Platform invite to my school organization (via email) and created an account
- ☐ I have read the Program Handbook and understand the rules and expectations

Student Captains

Student Captains will be responsible for serving as a representative and lead communicators for their team. This means:

- Getting your teammates ready and assembled on time for your matches
- Coordinating with the opposing Student Captains to set up in-game lobbies for races
- Communicating with your team's GM (as needed)
- Capturing screenshots of match results to submit on the Fenworks Platform for accurate scoring
- Contacting Fenworks staff to settle possible disputes
- Serving as a leader amongst your peers and teammates

Student Captain Responsibilities:

Fenworks is constantly working to provide students who join our program with new and exciting opportunities for growth. As part of this effort, Fenworks will allow students to serve in a leadership role for their team during the 2023-2024 esports season.

Every team who wishes to participate in the competitive season will be allowed to select ONE individual to serve in the role of Student Captain for their team. Players who wish to serve in this leadership role will have the following privileges and responsibilities:

- Captains will serve as the team's spokesperson and regularly communicate with opposing teams' Student Captains to settle game disputes and set up in-game lobbies for matches.
- Captains will help to keep their team accountable. They will be responsible for ensuring that their teammates are (1) aware of weekly matches, (2) available to play on a suggested date/time before rescheduling a match, (3) make sure their team shows up to scheduled matches, and (4) keep GMs and Fenworks Representatives informed of match disputes or no-shows.
- Captains will help to keep the Fenworks Discord ecosystem positive, safe, respectful, and fun for all. Captains will help Fenworks Representatives to ensure that students abide by the rules of the matches, help their peers with questions when able, and report any rule violations to Fenworks Representatives immediately.
- Student Captains will be given access to a private channel in the Fenworks Discord server. Within this channel, they can coordinate with opposing Student Captains.

How To Become a Student Captain:

GMs are responsible for organizing students into teams. If a student is interested in serving as a Student Captain for their team, they can volunteer. If there are no volunteers, the GM will assign one and make sure that the student is aware of the responsibilities. GM will have to confirm Student Captains on the Fenworks Platform.

IMPORTANT: *If students have already identified teammates they wish to play with, they should notify their GM as soon as possible.*